

Krewe Design Sheet for Players

Note: Each player should fill out the below pages. These pages should be turned into the supervising storyteller who is working with the group to design the Krewe.

Krewe Name:

Krewe Founders:

1. What religion/belief system does your character hold?
2. In a single sentence, can you describe what your character views as their "faith"?
3. Who or what does your PC idolize within their faith?
4. What is your character's true beliefs about their chosen faith that differ from orthodoxy?
5. Are there any secret truths that your character hides from others or themselves as relate to their philosophy about the world?
6. What does your PC believe is the afterlife?
7. What does your PC believe a soul is?
8. What does your PC view their Geist as?

9. What does your PC view Deathlords as?
10. What does your PC view ghosts as?
11. What does your PC believe the Underworld is?
12. How does your PC view the supernatural world?
13. What is considered bad/immoral or good/moral by your PC?
14. What is Heaven and Hell to your PC?
15. What sort of symbols define your PC and his/her beliefs?
16. Does your PC have a system of laws that define his/her beliefs? (e.g., Ten Commandments)
17. Does your PC view themselves as good, evil or walking the gray line?
18. What purpose will your Krewe serve in the world?
19. What destiny is the destiny your PC believes your Krewe has?
20. What stories or conflicts are you looking to focus on with this character?